

1500 Pts - Eldar - Let's Build a List - Eldar

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost	
HQ: Asurmen (1 ⚔, 220 pts)													
Asurmen	1		7	7	4/5	4	3	7	4/5	10	2+/4(i)	220	
<small>(C:E, pp. 56 & 92); Infantry (Character); Phoenix Armour; TL Avenger Shuriken Catapult; The Sword of Asur; Warlord; Ancient Doom; Battle Focus; Counter-attack; Eternal Warrior; Fearless; Fleet; Hand of Asuryan; Independent Character; Battle Fortune; Shield of Grace</small>													
Troops: Dire Avengers (10 ⚔, 160 pts)													
Dire Avengers	9		4	4	3	3	1	5	1	9	4+/5(i)	160	
<small>(C:E, pp. 31 & 96); Infantry; Aspect Armour; Avenger Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Counter-attack; Fleet</small>													
Dire Avenger Exarch	1	-	5	5	3	3	1	6	2	9	3+/5(i)	[43]	
<small>Character; Power Sword; Heavy Aspect Armour; Shimmershield</small>													
Troops: Dire Avengers (10 ⚔, 160 pts)													
Dire Avengers	9		4	4	3	3	1	5	1	9	4+/5(i)	160	
<small>(C:E, pp. 31 & 96); Infantry; Aspect Armour; Avenger Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Counter-attack; Fleet</small>													
Dire Avenger Exarch	1	-	5	5	3	3	1	6	2	9	3+/5(i)	[43]	
<small>Character; Power Sword; Heavy Aspect Armour; Shimmershield</small>													
Troops: Dire Avengers (11 ⚔, 260 pts)													
Dire Avengers	10		4	4	3	3	1	5	1	9	4+	260	
<small>(C:E, pp. 31 & 96); Infantry; Aspect Armour; Avenger Shuriken Catapult; Plasma Grenades; Ancient Doom; Battle Focus; Counter-attack; Fleet</small>													
Wave Serpent	1	Grp: -	BS: 4	FA: 12	SA: 12	RA: 10	HP: 3						[130]
<small>(C:E, pp. 45 & 97); Vehicle (Tank, Fast, Skimmer, Transport); 12 model capacity; TL Bright Lances; Shuriken Cannon; Serpent Shield; Jink</small>													
Fast Attack: Warp Spiders (5 ⚔, 95 pts)													
Warp Spiders	5		4	4	3	3	1	5	1	9	3+	95	
<small>(C:E, pp. 37 & 100); Infantry; Jump Units; Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Ancient Doom; Battle Focus; Fleet; Hit & Run</small>													
Fast Attack: Warp Spiders (5 ⚔, 95 pts)													
Warp Spiders	5		4	4	3	3	1	5	1	9	3+	95	
<small>(C:E, pp. 37 & 100); Infantry; Jump Units; Heavy Aspect Armour; Death Spinner; Warp Jump Generators; Bulky; Deep Strike; Ancient Doom; Battle Focus; Fleet; Hit & Run</small>													
Heavy Support: War Walker Squadron (3 ⚔, 210 pts)													
War Walker Squadron	1	Grp:										210	
<small>(C:E, pp. 42 & 103); Power Field; Ancient Doom; Battle Focus; Fleet; Scouts</small>													
War Walker	3	Grp: -	WS: 4	BS: 4	St: 5	In: 5	At: 2	FA: 10	SA: 10	RA: 10	HP: 2	[210]	
<small>Scatter Laser; Scatter Laser</small>													
Heavy Support: Wraithknight (1 ⚔, 300 pts)													
Wraithknight	1		4	4	10	8	6	5	4	10	3+/5(i)	300	
<small>(C:E, pp. 51 & 103); Monstrous Creature; Jump Units; Suncannon; Scattershield; Scatter Laser (x1); Bulky; Deep Strike; Fear; Hammer of Wrath; Move Through Cover; Relentless; Smash; Ancient Doom; Fearless</small>													
Total Cost:											1500		