

500 Pts - Dark Angels - 500 Pt Dark Angel (Ravenwing) Battleforce Army

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
HQ: Sammael, Master of the Ravenwing (1⁺, 205 pts)												
Sammael, Master of the Ravenwing	1	Grp:										205
...on Land Speeder; Unit Type: Vehicle (Skimmer, Fast); Fearless; Rites of Battle												
...on Land Speeder	1	Grp:	BS: 5	FA: 14	SA: 14	RA: 10						[205]
<i>Shield of Night</i> ; Deep Strike												
Note: Sammael's Iron Halo, Adamantine Mantle and Ravensword have no game effect while on Land Speeder and are not present in this profile.												
; Unit Type: Vehicle (Skimmer, Fast); Frag Grenades; Krak Grenades; Power Armour; Bolt Pistol; Twin Linked Assault Cannon; Twin Linked Heavy Bolter; Deep Strike; Shield of Night												

Troops: Upgraded Ravenwing Attack Squadron (4⁺, 175 pts)

Upgraded Ravenwing Attack Squadron	1	Grp:										175
Bike Squad; Attack Bike												
Bike Squad	2		4	4	4	4/5	1	4	1	8	3+	[125]
Unit Type: Bikes; Frag Grenades; Krak Grenades; Power Armour; Space Marine Bike; Teleport Homer; Bolt Pistol (x2); Flamer (x1); Twin Linked Bolter; Combat Squads; Fearless; Scouts												
Sergeant	1		4	4	4	4/5	1	4	2	9	3+	[40]
Unit Type: Bikes; Frag Grenades; Krak Grenades; Power Armour; Space Marine Bike; Teleport Homer; Bolt Pistol (x1); Twin Linked Bolter; Combat Squads; Fearless; Scouts												
Attack Bike	1		4	4	4	4/5	2	4	2	8	3+	[50]
Unit Type: Bikes; Frag Grenades; Krak Grenades; Power Armour; Space Marine Bike; Teleport Homer; Bolt Pistol; Multi-Melta; Fearless; Scouts												

Troops: Ravenwing Attack Squadron (3⁺, 120 pts)

Ravenwing Attack Squadron	1											120
Bike Squad												
Bike Squad	2		4	4	4	4/5	1	4	1	8	3+	[120]
Unit Type: Bikes; Frag Grenades; Krak Grenades; Power Armour; Space Marine Bike; Teleport Homer; Bolt Pistol (x2); Twin Linked Bolter; Combat Squads; Fearless; Scouts												
Sergeant	1		4	4	4	4/5	1	4	2	9	3+	[40]
Unit Type: Bikes; Frag Grenades; Krak Grenades; Power Armour; Space Marine Bike; Teleport Homer; Bolt Pistol (x1); Twin Linked Bolter; Combat Squads; Fearless; Scouts												
Total Cost:												500

Option Footnotes

Special Rules	
Combat Squads	A ten-man unit has the option of breaking down into two five-man squads.
Deep Strike	Unit may arrive by Deep Strike (BRB, pg. 95).
Fearless	Automatically pass all morale tests, conditions apply (p75 WH40K 5E)
Rites of Battle	If a model with this special rules is on the table then all other Dark Angels units may use his Leadership for Morale, Pinning or Leadership tests, but not Psychic tests (C:DA, pg. 36).
Scouts	May move at the start of the battle before the first turn, conditions apply (p76 WH40K 5E)
Shield of Night	The Land Speeder is equipped with a field which increases the Armour value to 14 on the Front and Side facings (C:DA, pg. 45).
Unit Type	
Unit Type: Bikes	Unit Type: Bikes (WH40k, pg. 53)
Unit Type: Vehicle (Skimmer, Fast)	Unit Type: Vehicle (Skimmer, Fast) (WH40k, pp. 70-71)
Wargear	
Frag Grenades	Models with these do not suffer the initiative penalty for assaulting enemies through cover (p36 WH40K 5E).
Krak Grenades	One attack with 6+D6 AP (exceptions apply p72 WH40K)
Power Armour	Confers a 3+ Armour Save.
Space Marine Bike	See Bike as described in the WH40K rulebook. Fitted with TL Bolters.
Teleport Homer	If Terminators teleport via Deep Strike within 6" of a model with this, they do not scatter. See (C:DA, p27).

Weapons	
Bolt Pistol	12" Range; S4; AP5; Pistol
Flamer	Template; S4; AP5; Assault 1
Multi-Melta	24" Range; S8; AP1; Heavy 1; Melta.
Twin Linked Assault Cannon	24" Range; S6; AP4; Heavy 4 Rending Linked
Twin Linked Bolter	24" Range; S4; AP5; Rapid Fire, Linked
Twin Linked Heavy Bolter	36" Range; S5; AP4; Heavy 3 Linked